

**Forest Runners** Race: Wood Elf Head Coach: Eolis

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[illegible]

Total number of players next game:	9/10	Totals (excl TV for MNG players):	3	6	0	7	2	45	860 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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<b>Inducements</b>	(for next match)	<b>Team Goods</b>

Bloodweiser Babes (0-2):	___ x 50 000		Rerolls:	2 x 50 000 = 100 000
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Bribes (0-3):	<u>      </u>	x	100 000	=	<u>                </u>
Fan Factor:	3	x	10 000	=	30 000

Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	x	300 000		
				
			Cheerleaders:	0 x 10 000 = 0

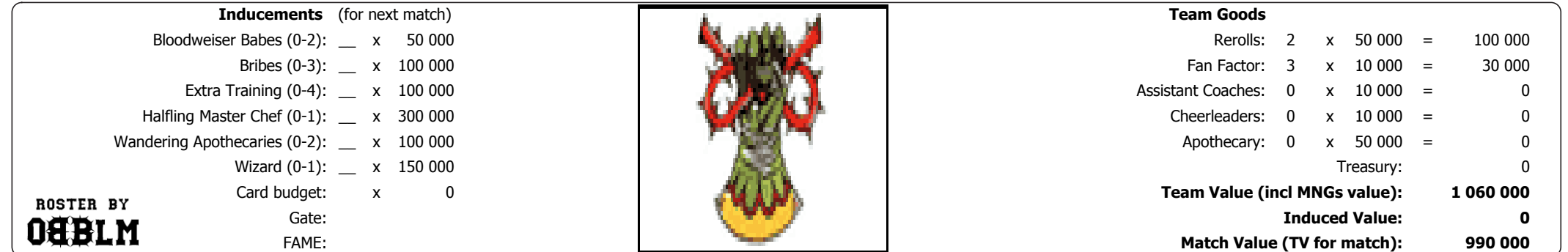
Wandering Apothecaries (0-2):	x	100 000			Apothecary:	0	x	50 000	=	0
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Wizard (0-1):	—	x	150 000			Treasury:	0
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	Card budget:	x	0		<b>Team Value (incl MNGs value):</b>	<b>1 060 000</b>
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<p> <b>ROSTER BY</b>  <b>TEAM</b> </p>	<p>Gate:</p>		<p><b>Induced Value:</b></p>	<p><b>0</b></p>
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<b>MTBB</b>	FAME:		<b>Match Value (TV for match):</b>	<b>990 000</b>
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Inducements (for next match)	Team Goods

Bloodweiser Babes (0-2):	___ x 50 000		Rerolls:	2 x 50 000 = 100 000
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Bribes (0-3):	<u>      </u>	x	100 000	=	<u>                </u>
Fan Factor:	3	x	10 000	=	30 000

Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):    x    300 000				Cheerleaders:    0    x    10 000    =                 0
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Wandering Apothecaries (0-2):	x	100 000				Apothecary:	0	x	50 000	=	0
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Wizard (0-1):	—	x	150 000			Treasury:	0
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Card budget:	x	0		<b>Team Value (incl MNGs value):</b>	<b>1 060 000</b>
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<p>  </p>	<p> <b>Induced Value:</b> </p>	<p> <b>0</b> </p>
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<b>MTBB</b>	FAME:		<b>Match Value (TV for match):</b>	<b>990 000</b>
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<b>ROSTER BY</b> <b>09BLM</b>	Card budget: x 0 Gate: FAME:		<b>Team Value (incl MNGS value):</b> 1 060 000 <b>Induced Value:</b> 0 <b>Match Value (TV for match):</b> 990 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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