

Veni Vidi Deadly Race: Human Head Coach: Ernedar

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[illegible]

Total number of players next game:	8/11	Totals (excl TV for MNG players):	2	0	0	1	0	4	650 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	50 000	=	150 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
Fan Factor:	1	x	10 000	=	10 000

Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	$__ \times 300\ 000$	Cheerleaders: $0 \times 10\ 000 = 0$

Wandering Apothecaries (0-2):	x	100 000						Apothecary:	0	x	50 000	=	0
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Wizard (0-1):	x	150 000		Treasury:	0
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	Card budget:	x	0			Team Value (incl MNGs value):	1 000 000
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ROSTER BY	Gate:		Induced Value:	0
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U8BLM	FAME:		Match Value (TV for match):	810 000
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ROSTER BY	Card budget:	x	0		Team Value (incl MNGS value):	1 000 000
MILBBLM	Gate:				Induced Value:	0
	EAME:				Match Value (TV for match):	810 000



Inducements (for next match)	Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	50 000	=	150 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
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Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	x 300 000				Cheerleaders:	0 x 10 000 =	0
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Wandering Apothecaries (0-2):	—	x	100 000		Apothecary:	0	x	50 000	=	0
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Wizard (0-1):	x	150 000		Treasury:	0
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Card budget:	x	0		Team Value (incl MNGs value):	1 000 000
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ROSTER BY	Gate:		Induced Value:	0
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U8BLM	FAME:		Match Value (TV for match):	810 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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